

SL4&5 Theme Homework Week 1 - Due Monday 29th July 2002

Animation is the process of bringing something to life - making it come alive and move. It's a lot of fun, but it's also a lot of hard work. The good news is that you don't have to be a genius or a great artist to do it. Seeing your characters move is one of the greatest creative thrills you can experience.

Part of the animation process is telling a story. Comic strip artists and story writers use many of the same techniques to tell their stories. For this week's homework you'll need to find a couple of comic strips and compare them to something we all know well, a narrative.

First of all, see if you can find what these terms mean when we talk like animators:

layout -
key poses -
inbetweens -
walk cycle -
lip sync -
cel -
zip pan -
pixilation -
clean up -
anthropomorphic character -



Next, collect two comic strips from the newspaper or the internet (check below for some ideas).

- Who are the characters?
- What happens in the comic?
- Where is it set?
- List the main events?
- Give it a rating out of 10 and say why.
- Draw one of the characters in two different poses.



Finally, time to put your thinking caps on:

"T.V. cartoons are better than newspapers."

Do you agree or disagree? Why? Write your opinion of this statement.

Some online comics:

<http://www.ucomics.com/calvinandhobbes/>

<http://www.garfield.com/>

<http://www.kingfeatures.com/features/comics/zits/about.htm>